Przemek Jaglowski

Austin, TX | pjuxdesign.com | jaglowskip@gmail.com | linkedin.com/in/jaglowskip

Product Designer with 7+ years in B2B SaaS and regulated consumer fintech, most recently the sole designer on an AI restaurant analytics and review management platform. Specializes in complex data experiences, information architecture, and design systems. Results include an AI feature that saved one brand 2,500+ hours in a year and a P2P feature that drove $2M+ in transfers and 1,000+ referral-based new accounts in 60 days.

Experience

Black Box Intelligence (BBI) | Product Designer (Sole Designer) | February 2024 – September 2026

- Owned design from discovery through developer handoff, partnering with 3 PMs and 12+ engineers across 3 product teams.
- Designed Reply with AI, cutting replies from 5–7 minutes to seconds; one 43-location brand saved 2,500+ hours in a year.
- Designed the platform's first configurable dashboard system (15+ widgets), unifying 3 legacy products (guest, financial, and workforce) and cutting org-wide report changes from weeks to minutes.
- Redesigned navigation and information architecture to fit a new set of dashboards, reducing 3 mobile nav patterns to 1 and adding full keyboard support (designed to WCAG 2.1 AA).
- Led discovery end to end (workshops, persona research, usability testing, and Pendo/Mixpanel analysis), turning findings into shipped features and enhancements such as CSV and chart exports for dashboards.
- Built high-fidelity Figma Make prototypes with realistic data and audited design system assets against Storybook with Claude and the Figma MCP, cutting a week of manual review to a day.

BMTX, Inc. | Senior UX Designer | May 2023 – February 2024 | **UX Designer** | June 2021 – May 2023

- Designed web, iOS, and Android banking apps for white-label partners like T-Mobile and higher-ed products serving 700+ campuses, where every change, down to app store copy, needed Legal, Compliance, and partner sign-off.
- Led design and usability testing of a flagship P2P payments feature: $2M+ in transfers and 1,000+ referral-based new accounts in 60 days.
- Helped build and document the NextGen design system (color, type, grid, and components) behind all white-label and higher-ed products, and migrated 800+ screens into one library, so the team could switch the white-label platform to a prospect's branding in minutes.

PJUX Design | UX Designer (Freelance) | March 2019 – February 2024

- Contracted with Steel Advertising (agency), designing web experiences for clients including Texas A&M (San Antonio and RELLIS), Texas Division of Emergency Management, and Pedernales Electric Cooperative, plus small and midsize retailers.
- Built a UX curriculum for ProEdge, PwC's enterprise upskilling platform, teaching design thinking to thousands of PwC US staff.

PwC | Workday Technology Consultant | August 2018 – June 2021

- Deployed Workday HCM for enterprise clients, including Fortune 500 companies, leading discovery workshops that turned business processes into product requirements.

Skills

Product Design: Information Architecture, Design Systems & Tokens (Figma Variables), Interaction Design, Visual Design, Responsive Design, Mobile App Design, Data Visualization, Dashboard Design, Wireframing, User Flows, Prototyping, Rapid Prototyping, AI-Assisted Prototyping, AI Feature Design, Accessibility (WCAG 2.1 AA).

Research & Strategy: Product Strategy, User Research, Usability Testing, Data Analytics, Competitive Analysis.

Collaboration: Stakeholder Management, Developer Handoff & Specs, Agile Project Management.

Tools: Figma, Pendo, Mixpanel, Webflow, HTML/CSS and Tailwind CSS (working knowledge), GitHub, Jira, Miro, Adobe CC.

AI Tools: Figma AI, Figma Make, Figma MCP, Claude, Claude Code, Gemini.

Education

Interaction Design Foundation: Continuing Professional Development (February 2019 – March 2025)

University of South Florida: B.S. in Business Administration, Marketing (2012 – 2014)